

# **CSC301: Fundamentals of Programming Languages**

Syllabus – Fall 2014

**Time:** Section 1 MWF 10-10:50, Location: Crawford Hall Rm 222

**Webpage:** <http://homepage.cs.uri.edu/faculty/hamel/courses/2014/fall2014/csc301>

**Prerequisites:** CSC212

## **Instructor:**

Prof. Lutz Hamel

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office: Tyler Hall

## ***Course Description***

Language enables thought. In this course we study a class of formal languages known as programming languages. Similar to natural languages, these formal languages enable us to reason about algorithms and procedures to solve computational problems on computers. However, their formal nature restricts the kind of meanings particular language constructs can assume and therefore makes them amenable for the execution on a computer.

Over the years many different programming language dialects have evolved to address particular technical issues, e.g. object-oriented languages, real-time languages, database query languages, logic languages, etc. Here we study the major structures of modern programming languages. Understanding not only the syntax of a language but also the semantics and implementation techniques of this language will allow you to design better programs. Having deeper insights into the design of a programming language will also enable you to learn new programming languages much faster. Having a thorough understanding of today's languages allows you to design the programming languages of tomorrow.

## ***Objective***

Upon completion of this course

- You will be able to discern and contrast the major programming language paradigms in use today.
- You will be able to pick an appropriate language for the job at hand.
- You will have deeper insight into the evolution of programming languages.

## ***Text***

**Modern Programming Languages: A Practical Introduction**, Adam Brooks Webber, Franklin, Beedle & Assoc., any edition.

## **Software**

Throughout this course we will be using various programming language and software development environments including: ML, Java, and Prolog. More details will be given on the website.

## **Grading**

Homework, Quizzes, and Programming Assignments	40%
Midterm	30%
Final	30%

## **Policies**

- Check the website (often)! I will try to keep the website as up-to-date as possible.
- Class **attendance, promptness, participation, and adequate preparation** for each class are expected. If you are absent, it is your responsibility to find out what you missed (e.g. handouts, announcements, assignments, new material, etc.)
- **Late assignments** will be accepted with a penalty of 5% per day late until I pass the homework back. Once I pass back the homework no late assignments will be accepted.
- **Make-up quizzes and exams** will **not** be given without a valid excuse, such as illness. If you are unable to attend a scheduled examination due to valid reasons, please inform myself, or the department office in Tyler Hall, prior to the exam time. Under such circumstances, you are not to discuss the exam with any other class member until after a make-up exam has been completed.
- All work is to be the result of your own individual efforts unless explicitly stated otherwise. **Plagiarism, unauthorized cooperation or any form of cheating** will be brought to the attention of the Dean for disciplinary action. See the appropriate sections (8.27) of the University Manual.
- **Software piracy** will be dealt with exactly like stealing of university or departmental property. Any abuse of computer or software equipment will subject to disciplinary action.

## **Tentative Schedule**

### **Week 1**

Chapter 1: Programming Languages  
Chapter 2: Defining Program Syntax

### **Week 2**

Chapter 3: Where Syntax Meets Semantics  
Chapter 4: Language Systems

### **Week 3**

Chapter 5: A First Look At ML

Chapter 6: Types

### **Week 4**

Chapter 7: A Second Look At ML

Chapter 8: Polymorphism

### **Week 5**

Chapter 9: A Third Look At ML

Chapter 10: Scope

### **Week 6**

Chapter 12: Memory Locations For Variables

Chapter 13: A First Look At Java

Chapter 14: Memory Management

Chapter 15: A Second Look At Java

### **Week 7**

Chapter 16: Object Orientation

Chapter 18: Parameters

### **Week 8**

Chapter 19: A First Look At Prolog

### **Week 9**

Chapter 20: A Second Look At Prolog

Chapter 22: A Third Look At Prolog

### **Week 10**

Chapter 23: Formal Semantics

### **Week 11**

Chapter 24: The History of Programming Languages